

at UNSW School of Art & Design







The School of Art & Design is part of the Faculty of Arts, Design & Architecture at UNSW. We're one of Australia's largest, most dynamic and diverse creative art and design schools. We offer more disciplines and interdisciplinary study opportunities than any other school in Australia.

Using the latest teaching methods, underpinned by leading-edge technology and an innovative learning environment, we hope to inspire a new generation of creative practitioners and thinkers. Our industry-relevant programs are based in studio practice, while our pioneering research ranges from immersive interactive environments, empowering Indigenous knowledges, to interrogating diverse global issues.

Our graduates secure careers in the cultural and creative industries across Australia and internationally, making contributions to some of the most influential and prestigious organisations shaping the world today. Our distinguished alumni include critically acclaimed artists, celebrated designers, and leaders of ground-breaking enterprises and renowned cultural institutions around the globe.



1st in Australia for research excellence and impact*

QS World University Ranking 2024



Top 20 in the world

2025 QS World University Rankings*



Highest median graduate salaries of Go8 universies.

QILT Graduate Outcomes Survey (medium-term), 2022



Most employable university

Australian Financial Review (AFR) Top 100 Future Leaders Awards for six consecutive years (2020-2025)

Our students

The undergraduate **Professional Experience Project (PEP)** is offered to students nearing the completion of programs including:

- > Bachelor of Design in Integrated Design
- > Bachelor of Fine Arts in Animation and Moving Image
- > Bachelor of Fine Arts in Art Theory
- > Bachelor of Fine Arts in Visual Arts

The postgraduate **Internship Program** is offered to students in coursework programs including:

- Master of Animation and Visual Effects
- Master of Curating and Cultural Leadership
- Master of Design
- > Master of Simulation and Immersive Technologies



Students undertake a range of disciplinary studies throughout their program, while also engaging with interdisciplinary perspectives and practices.

Design	Fine Arts/ Visual Arts	Animation and Visual Effects	Curating	Art Theory
 3D Visualisation Experience Design (Spatial) Fashion Design Graphic Design Interaction (UX) Design Object Design Textiles 	 Drawing Painting Photography Printmaking Sculpture Moving Image 	 Animation Visual Effects Moving Image Sound Game Art 3D Visualisation 	 Curatorial Practice and Theory Cultural Leadership Museum Studies Cultural Policy Art Writing Audience Engagement 	 Art History Local and Global Art Art and Institutions Art and Embodiment Art and Technology

What is involved

WIL placements require 105 hours of professional engagement, performed part-time over ten weeks. Generally, this is aligned with UNSW's term dates, however we can accommodate requests for timing to align with a specific project.

Indicative term dates (2025):

> Term 1: 17 February – 24 April

> Term 2: 2 June – 8 August

> Term 3: 15 September – 21 November

Deadlines:

Host placement description submission: Advertised 4 – 6 weeks prior to the term

Student applications: Aligned with term-specific timelines

Roles and responsibilities

Student

- > Complete 105 hours
- Submit placement journal and critical reflection
- Adhere to WHS, codes of conduct and confidentiality

Host

- Provide orientation, supervision, mentorship and resources
- Ensure safe workplace
- Understand students will not conduct the level of work expected of a full-time employee

UNSW Staff

- Approve WIL agreements
- Monitor progress and resolve issues
- Support academic outcomes









If you're an organisation, institution or professional working in a field related to UNSW School of Art & Design's offerings in Fine Arts, Design, Curating and Cultural Leadership, and/or Animation and Visual Effects, contact pep.artdesign@unsw.edu.au to start the process.

Application Process

- **1.** Host and WIL Team meet-up: We encourage a meet-up (virtual) before we enter into the agreement.
- 2. Submission: Complete an Opportunity Offer Form by term deadlines.
- **3. Student Matching:** Opportunities will advertised via our InPlace system. The host will interview students.
- **4. WIL Agreement:** Signed by host, student, and UNSW. In some cases, the Company Deed Poll will be required.
- **5. Enrolment:** Successful students will be enrolled in the course with tuition.

