

My Visit to the Museum of Human Disease.

A Visual Guide to Help Me Prepare

I will be visiting the **Museum of Human Disease (MoHD)** at **UNSW Sydney**. I will use this Visual Story to prepare for my visit.

The MoHD contains nearly 1,500 human tissue specimens that show the impact of many different diseases. I will learn more about the human body and the diseases that can affect it.

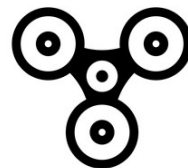
The MoHD is open from 10am – 4pm, Monday to Friday. It is closed on all public holidays.

Before My Visit

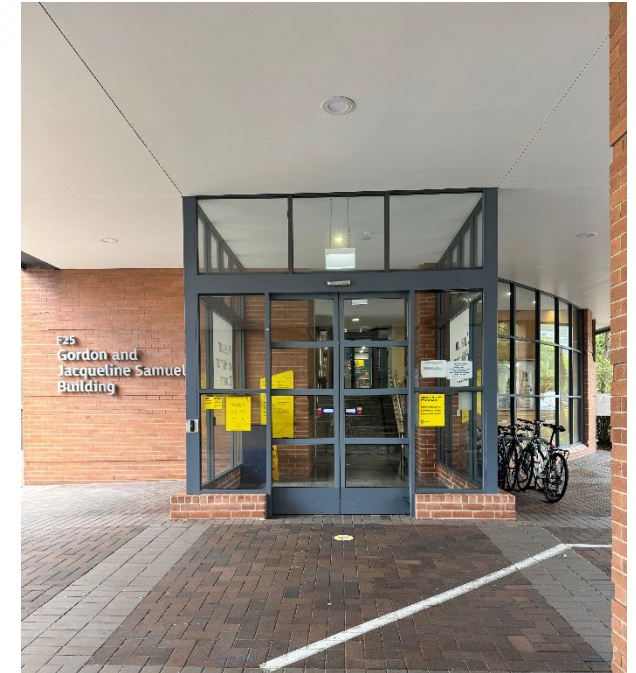
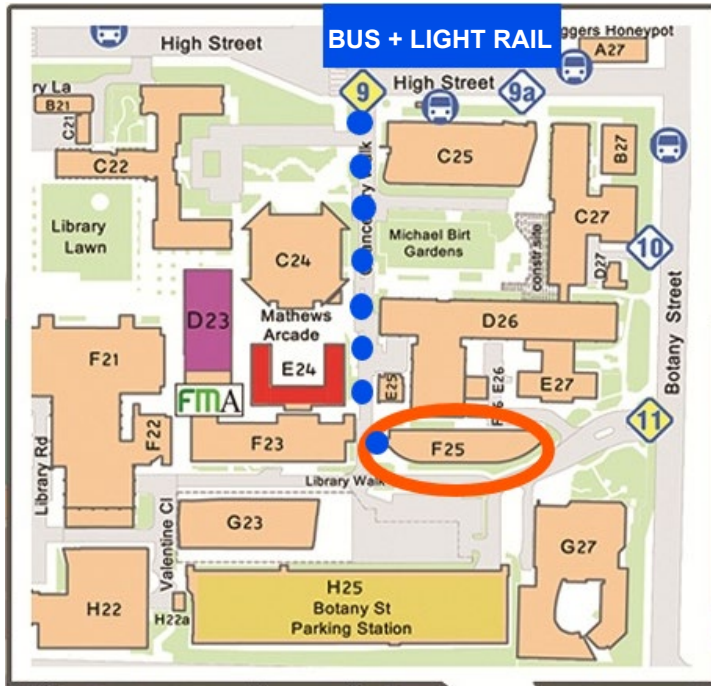
- I will be visiting the **Museum of Human Disease** at **UNSW Sydney**.
- It is a museum that teaches people about different diseases and how they affect the body.
- There will be **things to see, read, interact with and learn about**.
- The museum contains nearly 1,500 diseased human tissue specimens, models and artifacts.
- Some parts of the museum might be **quiet**, while others might have **more people and sounds**.
- If I feel uncomfortable, I can take **breaks** or wear **noise cancelling headphones** if needed.
- If I have extra questions, I can email the museum diseasemuseum@unsw.edu.au or call on 90650330.

What to Bring

- I can bring my own food and drink if I like.
- I can bring my own sensory items to help me stay calm and relaxed including:
 - Noise cancelling headphones
 - Stim tools (fidgets, stress balls, slinkies)

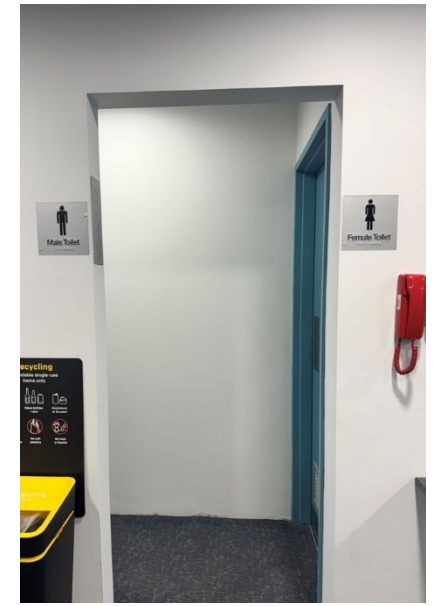
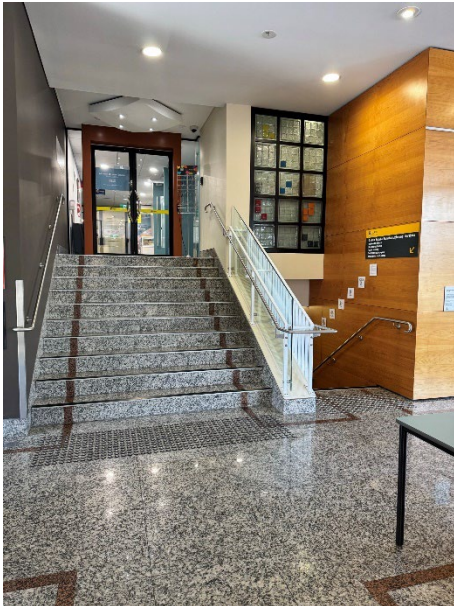


Getting to the Museum



- The museum is at **UNSW Sydney**, inside the **Samuels Building (F25)**.
- I might travel by **car, bus, or light rail**.
- I will **enter through the main doors** of the building.
- A staff member or teacher may help guide me to the museum.

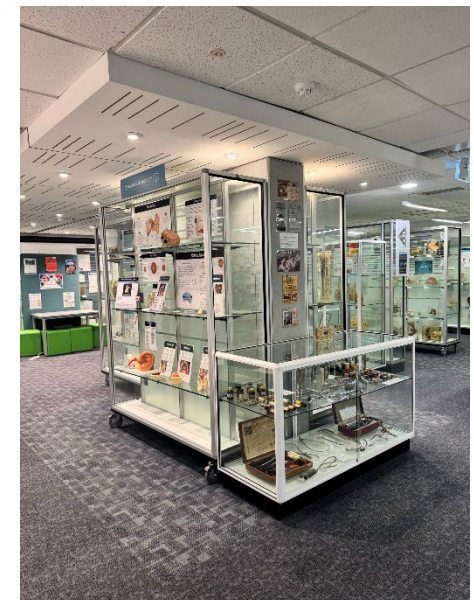
Arriving at the Museum



- I will see steps leading to glass doors, I will **pull** to open.
- When I arrive, there will be a foyer, and I may **meet staff members** at the front desk.
- The staff are **friendly and happy to help**.
- I can ask them for help with **lights, breaks, or directions**.
- There are **bathrooms** in the foyer on my left hand side, there are symbols to help me.



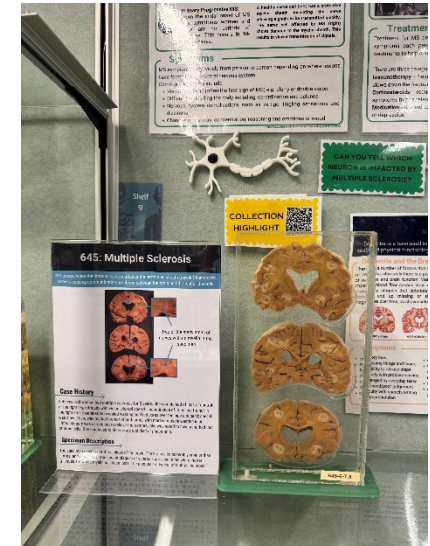
Entering the Museum



- A friendly staff member will let me into the museum.
- To enter the museum, I will **pull** the glass doors open.
- There is a sign on the door reminding me not to touch the displays or take photos.
- I will see tall glass shelves with specimens and posters, and there will be desks and chairs too.
- If I need extra help, I can look for a staff member wearing a **Sunflower Symbol**. This means they are trained to support people with hidden disabilities.

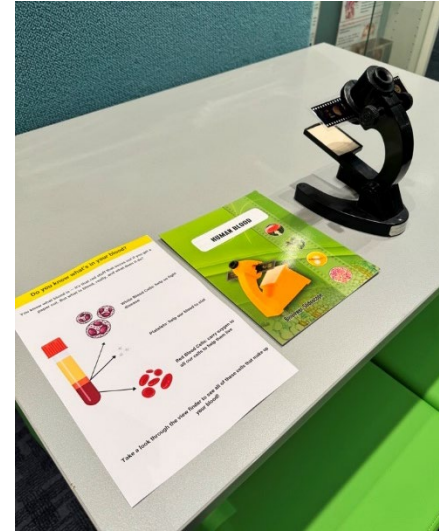


What I Will See

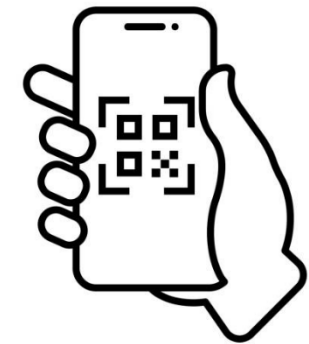


- The museum has **real human body parts** that show different diseases.
- I can have a photo with **Sammy the Skeleton** – she is the Museum mascot.
- The human tissue specimens are **in glass cases** and **safe to look at** but not touch.
- There will be **signs with information** about the diseases.
- Some body parts may look **unusual or different** from what I am used to. That is okay and I can take a break if I need to.

What I Can Do in The Museum



- I can go into the Museum Theatre to listen to one of the friendly staff members give a talk
- I can do a puzzle of a skeleton
- I can look through a microscope and see some cells or diseases
- I can look at, and touch the X-rays
- I can watch some interviews on the TV
- I can use my device camera to scan QR codes and read more about a specimen



What I Can Do at The Brain Awareness Event



- I can test my reflexes using a small hammer to tap my knee, but if I don't want to, that's okay because I can watch someone else.
- I can test my balance in a spinning Barany chair, but I can also watch someone else demonstrate if it makes me feel uncomfortable.
- I can look at nerve cells under the microscope.
- I can learn about parts of the brain and what they do.
- I can participate in a virtual reality experience, but I don't have to if it makes me feel uncomfortable.

What I Might Hear

- The museum is usually **quiet**, but sometimes there may be **other visitors** talking.
- There is a TV screen playing interviews, I can ask a friendly staff member to turn the volume down if it is too loud.
- If there is a school group, it might be **noisier**.
- I might hear the 3D printer making a model.
- I can wear **noise cancelling headphones** or take a **quiet break** if needed.
- I can go into the museum theatre or the office for a break, rest or some quiet time.

What I Might Feel

- The museum is **cool and comfortable** inside.
- Some displays might make me feel **curious, surprised, or even a little nervous**.
- If I feel uncomfortable, I can take a **deep breath** and remind myself that I am **safe**.



Taking a Break

- If I need a break, I can **step outside** or find a **quiet corner**.
- I can let my teacher or support person know if I need time to rest.
- If the lights are too bright, I can ask a staff member with a **Sunflower Symbol** to dim them.
- There are **bathrooms** nearby if I need them.

Leaving the Museum

- When I have finished my visit, I will **leave the museum** and **push** the glass door to exit.
- I can use the **bathroom** before I leave.
- I can purchase merchandise from the front counter, I will need to use the EFTPOS facility, they do not accept cash.
- I will **push** the doors to exit the foyer and go **down** the steps and return to my transport option.
- I might talk about what I learned with my teacher, friends, or family.
- It is okay if I have more questions later.
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We hope you enjoy your visit to the Museum of Human Disease!